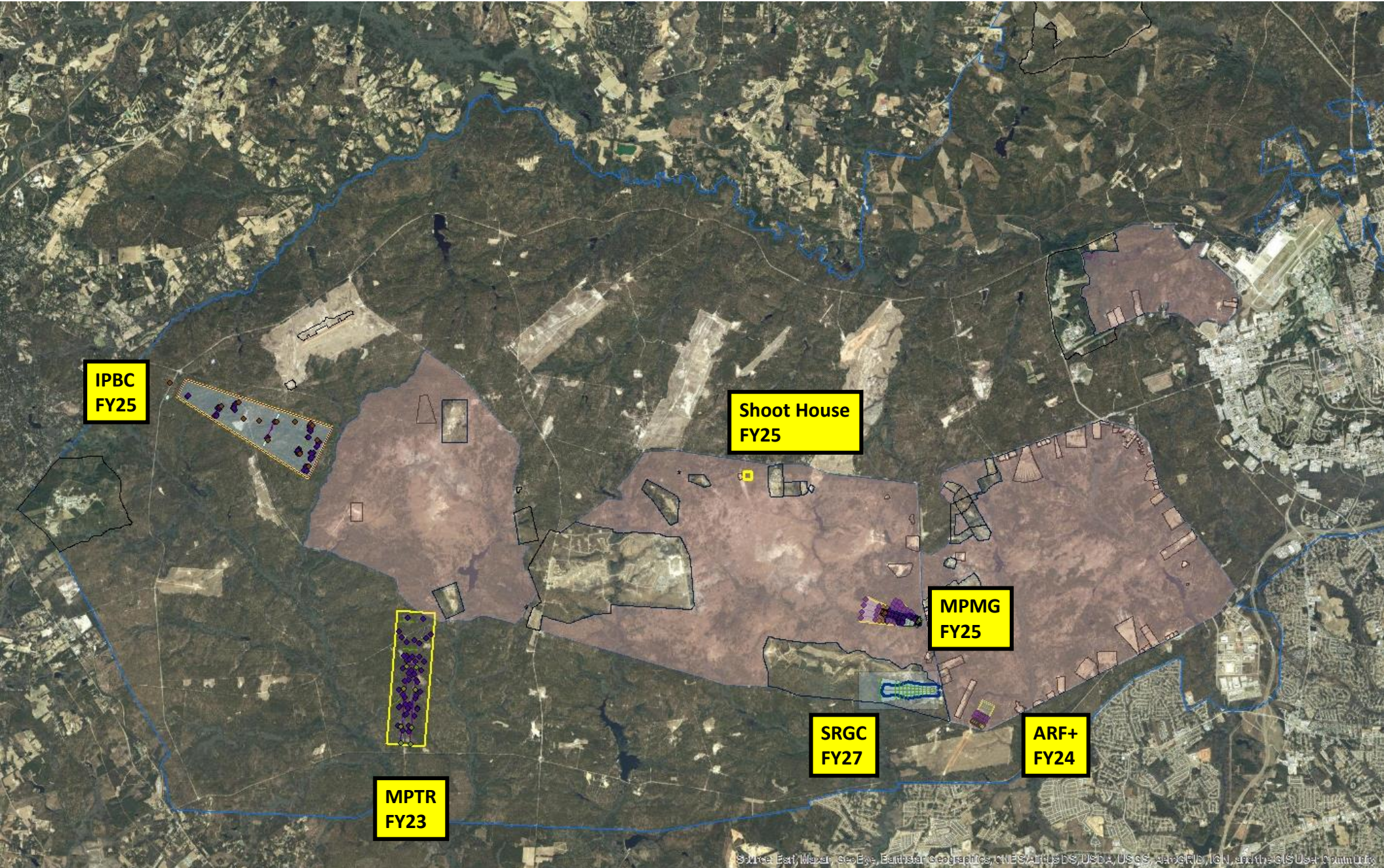




# Training Area Update (Ranges)







# Training Area Update (Maneuver Trail)

